WHY ARE TIMES TABLES IMPORTANT?

SUPPORT LEARNING

Times tables serve as a building block for high-level maths concepts such as division, algebraic equations and more!

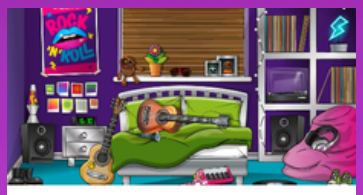
STRENGTHEN LIFE SKILLS

From calculating prices to managing budgets, multiplication is essential for financial literacy and general problem-solving.

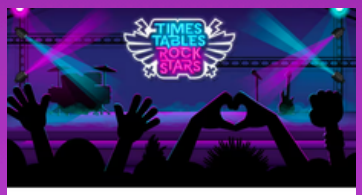
BUILD CONFIDENCE

A solid grasp of times tables gives children the confidence to tackle more challenging mathematical tasks, increasing their success!

WHAT TO DO AT HOME:



JAMMING
Take it easy



GIG
Perform once a month



STUDIO
Get a rock status



FESTIVAL
Race the world



ARENA
Race your class



ROCK SLAM
Challenge someone



WHAT WE DO IN SCHOOL:



GARAGE
Complete your heatmap



SOUNDCHECK
Practise for MTC



What are the different Game Modes?

Single Player

Jamming 4 or 8 coins/correct answer	The only game mode without a timer, players chose the table and operation (× or ÷ or both) they want to practise. Answer 10, 20 or 30 questions.
Gig 10 coins per correct answer	Gig games last 5 minutes and contain up to 100 questions, which come in 'waves', starting with the 10s, then the 2s, 5s, 3s, 4s, 8s, 6s, 7s, 9s, 11s and 12s. Novices are not expected to get past the 5s. Gigs provide the child (and their teacher) with a simple measure of their current skills, which is why learners should concentrate fully for the whole Gig as they won't get another try until next month.
Garage 10 coins per correct answer	Players are given a personalised set of 6 multiplication questions (and their matching division questions) in each round. The questions they get keep adjusting to provide the best fit for every learner's needs. This is probably the best game made for improving their recall while they're still learning.
Studio 1 coin per correct answer	Here your child earns their Rock Status, which is based on their Studio Speed. The faster they are the better their status. Studio Speed is the average of their most recent 10 Studio games. Suitable for confident players.
Soundcheck 5 coins per correct answer	Soundcheck games ask 25 multiplication questions (up to 12×12), allowing 6 seconds for each question. Suitable for confident players.

Multi Player

Festival 1 coin per correct answer	Children compete against others from around the world, with their identities protected behind their rock names. Suitable for confident players.
Arena 1 coin per correct answer	Children race against other members of their class who are logged in and choose the same arena name at the same time. Arena games use the same smart question algorithm as Garage games.
Rock Slam 1 coin per correct answer	Players challenge their classmates or teachers to answer as many questions as they can in 60 seconds, setting a score for the challengee to beat. Pupils don't need to be online at the same time.
Tournaments	**Battle of the Bands** – groups of children within the same school (usually classes, year groups or teams) compete to have the highest *average* score per player. **Top of the Rocks** – like a Battle of the Bands *between* schools. The winning class or school is the one with the most correct answers per person. **Important**: Each correct answer (in any game mode) earns 1 point towards the team's total in addition to the coins earned. For example, in Garage games each correct answer is worth 1 point for the team and 10 coins for the player.

OUR TOP TIPS:

- Let your child do the playing! Children should spend 30 minutes a week on TTRockstars at home. We recommend 3 sessions of 10 minutes each. Please remember that time spent in the shop does not count towards their playing time!
- Let them spend their hard-earned coins! Encourage your child to visit the shop and spend their coins on new items for their rock star. This is a fun way to reward their efforts and keep them motivated!
- Please don't play on your child's account! We use TTRockstars to assess each child's times tables knowledge and track their progress. If someone else answers the questions for them, it can affect the accuracy of these assessments and the support we provide in school.
- Encourage independence! It's absolutely fine to help your child log in or remind them how to get started, but please let them answer the questions independently. Making mistakes is part of learning!
- Little and often is best! Three short sessions each week are more beneficial than one long session. Regular practice helps children build confidence, improve recall and become quicker at remembering their times tables.
- Celebrate effort, not just speed! Praise your child for practising regularly, trying their best and improving. The aim is to develop confidence and fluency, not simply to achieve the fastest times.
- Make it fun! Ask your child to show you their rock star, share their achievements and tell you which times tables they are practising. A little encouragement goes a long way!

THANK YOU FOR SUPPORTING YOUR CHILD WITH THEIR TIMES TABLES LEARNING AT HOME!

