



# Hawley Primary School



## Years 3&4 – Lights, Camera, Action, summer 1



### Guided Reading

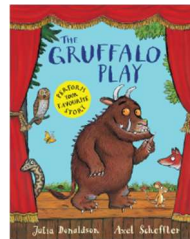
We will use our new class sets of 30 Collins **thesauruses** in different ways.

We will learn about **different types of comprehension questions: literal, inference, authorial, detective and personal.** We will use photos to answer these questions, so that the focus is on understanding what each question is asking and how to answer them, not on whether we can read a long passage of text.



**English:** We will read the modern classic: “*This is New York*” by Czech author, M.Sasek. We will compare UK English to American English. We will watch clips from films set in New York to generate ideas to describe New York city to make it sound an exciting place to visit – *buildings, transport, Times Square, Coney Island funfair, Central Park and the Rockefeller Center.*

We will investigate the features of **play/film scripts** and perform scenes as well. We will write a new **scene** for the play script of “*The Gruffalo*”.





### Features of a Playscript

- character list
- scene number
- dialogue
- speaker name
- colon
- scene title
- narrator
- scene setting description
- stage directions

### American English Glossary:

+ we will revisit when to use A or AN before a noun:

SUPPORT TASK, Lesson 2	
LO: To use A for vowel sounds and AN for consonant sounds	
__ bag of cotton candy	__ bag of candy floss
__ piece of candy	__ sweet
__ box of French fries	__ box of chips
__ a packet of potato chips	__ a packet of crisps
__ trashcan	__ bin
	
__ apartment	__ flat
__ vacation	__ holiday
__ elevator	__ lift
__ sidewalk	__ pavement
__ amazing time	__ awesome time

**Music:** We will learn about **Delia Derbyshire** and her innovative use of electronic sound within TV theme tunes and as sound effects.



### Design & Technology: We will:

- learn why popcorn became the most popular cinema snack (corn is cheap to grow and was not rationed in WW2, but sugar and chocolate were).
- make and decorate a popcorn box
- “cook” popcorn on the hob and add salt &/or sugar

#### What Corn Is This?

99% of corn grown in the U.S. is field corn—used for corn tortillas, chips, corn oil, corn syrup, and more. The remaining 1% is sweet corn and popcorn.



stores	shops
vacation	holiday
drugstore	chemist
parking lot	car park

**PSHE:**

- The meaning of 'risk' and what a 'risky situation' may look like.
- **Water safety**
- **Online safety**
- **Sun safety**
- **Railway safety**
- **Road safety**
- **Peer pressure**
- **School rules**



We will then experiment with watercolours to create a **multimedia picture** of Hogwarts School, in the style of Joseph Wright, where the moon is the source of light.

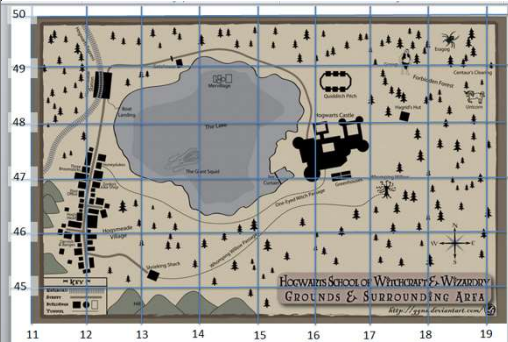
**Art:** We will explore the art work of **Joseph Wright of Derby** and his use of **light, dark and shadows** in his paintings of landscapes and scientific objects.



The **Marauder's Map** was a magical document that revealed all of Hogwarts School of Witchcraft and Wizardry (Harry Potter's school): *rooms, corridors, grounds, secret passages and the location of every person on-site, portrayed by a dot or footsteps.*

**Geography:**

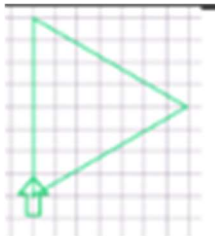
We will learn about the importance of New York and to the film industry.



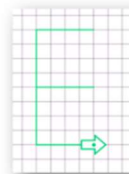
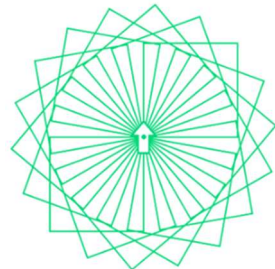
We will use local **Ordnance Survey** maps to revise **4 figure co-ordinates** and the use of **keys/symbols**.

We will then apply this knowledge to identifying features found in a map of Harry Potter's school, Hogwarts. Finally, we will create our own **Marauder's Maps of Hawley**.

**Computing:** we will use Purple Mash's coding programme, **2Logo**. It uses a **text-based coding language** to control an on-screen marker to create **mathematical shapes and patterns**, as well as **letters**.



REPEAT 3 [FD 8 RT 120]



2 Copy the code to make the letter E in 2Logo

```
FD 8 RT 90 FD 4 RT90 PU FD
3 RT 9 PD FD 4 LT 90 FD 4 LT
90 FD4
```

**List of 2Logo Instructions**

Instruction	Description	Example
BK	Move backwards a distance of units	BK 50 – Move the turtle back 50 units
FD	Move forward a distance of units	FD 50 – Move the turtle forward 50 units
LT	Turn left a given number of degrees	LT 90 – Turn the turtle 90° to the left
RT	Turn right a given number of degrees	RT 45 – Turn the turtle 45° to the right
REPEAT	Repeat a set of instructions a number of times	REPEAT 4[FD 10 RT 90] – This will draw a square
SETPC	Set pen colour to a value	SETPC 1 – Pen colour is <b>BLUE</b>
SETPS	Set pen thickness	SETPC 1 – pen is thin; SETPS 10 – the line is a lot thicker
PU	Lifts the pen off the screen	
PD	Places the pen to begin drawing	

